

Young People Development Framework

STAGE						PHILOSOPHY
Explore (Chippers)	Players who are new to golf Approx. age 5-12 years	<i>"I'm just getting started"</i> <i>"I love having fun"</i>	No handicap Playing from the fairway distance markers or forward tees Playing 1-6 holes on a shortened course Parental support required on course	6-8 week term coaching programme	Futures 6 Team Golf Family Team Golf Casual Family Play	Principles of Play
Learn (Crushers)	Players who are developing their skills and confidence Approx. age 7-12 years	<i>"I enjoy playing with other kids"</i> <i>"I need help from mum or dad on course"</i>	Working towards or has an official handicap of 54 or less Playing from the forward tees Parental support on course	6-8 week term coaching programme	Futures 6, 9 Team Golf Family Team Golf Casual Family Play	Be Supportive Games-based approach
Participate and Develop (Young Masters)	Players who love the game and the opportunities Approx. age 12+ years	<i>"I want to play a variety of courses"</i> <i>"I'm learning to understand the rules and different formats"</i> <i>"I'm being more independent out on course"</i>	Handicap likely to be less than 36 Ability to play unaccompanied Able to play from multiple tee options Learning to score more consistently Developing knowledge with rules, etiquette and course management	6-8 week term coaching programme Futures Development Days	Futures 9, 18 Futures Twilight Junior Interclub Casual Play	How to coach with a Balance is Better philosophy Games-based approach
Social and Recreational (Youth)	Players who want to play recreationally Age 13-18 years	<i>"I want to play without focusing too much on the score"</i> <i>"I enjoy playing golf with mates"</i>	Enjoys the social interaction and personal challenge May or may not have an official handicap		Futures Twilight Futures 6, 9, 18 Secondary School Events Casual Play	Balance is Better: providing opportunities to all Canterbury Golf Youth Leadership Programme
Develop and Perform (Youth)	Players who are aspiring to be the best they can be Age 13-18 years	<i>"I enjoy playing tournaments and want to improve my performance"</i> <i>"I like that the opponent is not the person, but the golf course"</i>	Consistent scoring on a variety of courses Open to learning new skills to improve performance Understands the importance of reflecting on performance	6-8 week term coaching programme May seek out individual coaching to support development needs Futures Development Days District development sessions focused on skill development and effective practice	Futures 9, 18 Futures Open Secondary School Events Junior/Senior Interclub District Age Group Championships National Age Group Championships	Balance is Better Canterbury Golf Youth Leadership Programme Futures Development Days
Talent Development (District)	Players who aspire to win majors and medals Age 13 +	<i>"I want to follow in the footsteps of Ryan Fox and have a successful professional career"</i> <i>"I want to win majors and medals like Lydia Ko"</i> <i>"I know I'm not a great player yet. But I understand what great looks like and where my game is currently."</i>	Learning to transfer skills into appropriate competition Has goals and understands commitment required to achieve own aspirations	Futures Development Days District development sessions focused on challenging all areas of skill development under a variety of training conditions. Building an individualised development plan that addresses strengths, weaknesses and the gap between their current game and their aspirations.	Futures 9, 18 Futures Open Senior Interclub District Age Group Championships National Age Group Championships District Rep Teams	Canterbury Golf Talent Development Programme Golf New Zealand Talent Development Plan